Team 12

Version being used: Seeded version

Severity:1-5

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| Defect No. | Defect Description | Defect Severity | Type of High-Order Testing | Test Case No. Or Description |
| 1 | Clicking on the buttons multiple times causes the application to crash for Mac. | 5 | Stress | Open application -> click on any of the buttons 5-10 times each. |
| 2 | The application becomes slower each time the user re-renders the map. | 5 | Performance | Open application-> set criterias -> re-render map -> repeat several times. |
| 3 | The timeline is not correctly generated | 3 | Usability | Open application and set parameters and click on timeline |
| 4 | Cannot run application across different platforms | 4 | Usability | Try running application on a Mac laptop |
| 5 | Application sometimes crashes after re-rendering the map. | 5 | Stress | Open application-> Render a map -> re-render the map -> repeat until crash. |
| 6 | When you save the map the pop-up doesn’t close | 3 | Usability | Open application-> save map-> find a file -> click save |
| 7 | The application does not minimize properly, and buttons become distorted or disproportionate | 3 | Usability | Open application-> minimize screen from left to right or up and down. |
| 8 | Application cannot export map if the directory is not in the same folder as the git repo (ex. Cannot save to desktop) | 2 | Usability | Open Application-> render map, export map, choose desktop. |
| 9 | Map renders in the incorrect position | 3 | Usability | Open application -> render map |
| 10 | Slider values go to incorrect numbers (negative sizes and ratios) | 1 | Usability | Open application -> Adjust sliders to see minimums and maximums |